

Track diagrams can be drawn from the CS3 software version 2.0 in addition to panels as control desks. While the panels are as realistic as possible of the layout, control desks show an abstract representation of the route with the appearance of a switchboard control panel of the prototype.

The biggest difference between the two track diagrams is the stricter grid of the control desks. So all elements can only be placed correctly in a square grid. In addition, the articles can only be rotated at a 90 degree angle and can therefore only represent track sections with a 45 degree angle. This rough division ensures a clearly structured view. Despite these restrictions, a slightly more flexible display can also be achieved in the control desk using track construction products (see from page 63).

The view in control desks is very clear because articles are integrated into the route or linked to them. For example, the course setting is represented by colored markings in the track. The same applies to Contact elements that can be used to illuminate the track or to place a route. Only the position is visible for signals. There are no graphic objects. When creating and operating control desks, there are no differences

the plates. Both track diagrams can even be used in parallel, so that different sections of the route can be displayed differently, for example the visible route as a slab and the shadow station as a control panel. So every CS3 user can choose the view they prefer.



Clear presentation: With the control desk, the articles are integrated into the track.